Chris Brian S. Antipala

Information Systems Student · Software and Game Developer

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PROFILE

Driven Information Systems student with practical experience in software engineering, web development and game development. Built and published a mobile game independently, managing the full development lifecycle including design, programming, testing, deployment and monetization. Combines technical expertise with creativity and leadership, with proven skills in problem-solving, user-focused design, communication and continuous learning in fast-evolving technology environments.

EDUCATION

Bachelor of Science in Information Systems 2024 – Present
Columban College Santa Cruz Incorporated, Naulo, Sta. Cruz, Zambales · Current standing: 3rd Year

Senior High School 2022 – 2024
Saint Augustine High School of Oteiza, Inc., San Agustin, Surigao del Sur

Secondary Education 2018 – 2022
Saint Augustine High School of Oteiza, Inc., San Agustin, Surigao del Sur

Primary Education 2012 – 2018
San Agustin Central Elementary School, San Agustin, Surigao del Sur

PROJECTS

Biscuit Roulette – Solo Game Development Project 2026
Mobile game available on the Google Play Store

- Independently designed, programmed, tested and published the game.
- Integrated Google AdMob for revenue generation and applied mobile optimization techniques.
- Developed gameplay systems, UI/UX elements and application features using the Godot Engine.
- Managed the complete Software Development Lifecycle, from concept and design to deployment and maintenance.
- Applied problem-solving and debugging skills to ensure a stable and engaging user experience.

LEADERSHIP AND EXPERIENCE

Public Information Officer – Student Consultative Council (SCC) 2025 – 2026
Columban College Santa Cruz

- Managed information dissemination for council announcements, updates and student-related communications.
- Designed and edited promotional materials and photos for official SCC Facebook posts.
- Wrote engaging captions and social media content to improve communication and outreach.
- Collaborated with council members to ensure timely and accurate delivery of information to students.

CERTIFICATIONS

Introduction to Cybersecurity 26 Oct 2025

Fundamentals of Python Programming 05 Apr 2025

CPA: Programming Essentials in C++ 17 Nov 2024

CLA: Programming Essentials in C 06 Nov 2024

Blueprints of Innovation: Understanding Software Engineering and System Architecture 30 Sep 2024

TECHNICAL SKILLS

Programming languages: HTML, CSS, PHP, C, C++, C#, Java, GDScript; JavaScript, TypeScript and Python (basic)

Game development: Godot Engine, Unity, 2D game design, game mechanics development

Web development: HTML, CSS, PHP, JavaScript, responsive design

Databases: MySQL, SQLite, PostgreSQL, basic database management, system analysis

Tools: Microsoft Office Suite, Git and GitHub (basic), Visual Studio Code, Apache NetBeans IDE, Eclipse IDE, Blender, Krita, Aseprite, Adobe After Effects and Premiere Pro, Photoshop, Canva, Google AdMob, Google Play Console

Other skills: Video editing, graphic design, basic PC troubleshooting, UI/UX design fundamentals, debugging, problem solving, technical documentation, time management

LANGUAGES

English – Conversational · Filipino/Tagalog – Proficient · Bisaya – Native · Kamayo – Native

INTERESTS

Software development, game development, web design, technology trends, digital content creation, UI/UX design

REFERENCES

Available upon request.